

Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
L44	5	345/600.ccls. and (multi adj3 primary adj3 display)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 13:11
L43	6	345/600.ccls. and ((color adj space) and (four adj3 primary))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 13:11
L42	0	345/600.ccls. and WYV	US-PGPUB; USPAT; DERWENT	OR	OFF	2005/07/13 13:10
L41	476	345/600.ccls.	US-PGPUB; USPAT; DERWENT	OR	OFF	2005/07/13 13:10
L40	77	(color adj gamut) and (four adj (primary or primaries))	US-PGPUB; USPAT; DERWENT	OR	OFF	2005/07/13 13:10
L38	8	382/162.ccls. and ((color adj space) and (four adj3 primary))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 13:10
L14	2	345/589.ccls. and (multi adj3 primary adj3 display)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 13:10
S41	67	(color adj gamut) and (four adj (primary or primaries))	US-PGPUB; USPAT; DERWENT	OR	OFF	2005/07/13 13:08
L39	0	382/162.ccls. and (WYV)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 13:07
L37	1036	382/162.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 13:07
L34	11	382/167.ccls. and ((color adj space) and (four adj3 primary))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 13:07

L33	1	382/167.ccls. and (WYV)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 13:07
L31	1011	382/167.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 13:07
S38	25	345/590.ccls. and (wide or widen or widening)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 13:06
L36	27	345/590.ccls. and (wide or widen or widening)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 13:06
L35	84	(color adj3 space) and (gamut near5 (clipp\$3 or adjust\$4)) and (vector)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 13:06
L32	2	345/601.ccls. and ((color adj space) and (four adj3 primary))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 13:06
S37	78	(color adj3 space) and (gamut near5 (clipp\$3 or adjust\$4)) and (vector)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 13:05
S36	11	382/167.ccls. and ((color adj space) and (four adj3 primary))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 13:05
S35	2	345/601.ccls. and ((color adj space) and (four adj3 primary))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 13:05
S31	1	382/167.ccls. and (WYV)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 13:05

S28	0	345/601.ccls. and (WYV)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 13:05
S27	920	382/167.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 13:04
L28	84	"382"/\$.ccls. and (gamut with match\$3)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 12:09
L27	65	"345"/\$.ccls. and (gamut with match\$3)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 12:09
L30	11	"382"/\$.ccls. and (gamut near7 gain\$3)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 12:08
L29	4	"345"/\$.ccls. and (gamut near7 gain\$3)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 12:07
L21	197	345/604.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 12:06
S22	177	345/604.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 11:58
L25	4	(L21 or L23) and (wide with gamut)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 11:56
L24	0	345/601.ccls. and (WYV)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 11:56

S23	0	345/604.ccls. and (WYV)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 11:55
S21	219	345/601.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 11:55
L23	228	345/601.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 11:55
L22	0	345/604.ccls. and (WYV)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 11:55
S14	115	345/591.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 11:53
L20	124	345/591.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 11:53
S11	99	345/590.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 11:50
L19	109	345/590.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 11:50
S20	12	345/589.ccls. and (gamut near5 wid\$3)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 11:49
S19	3	345/589.ccls. and (w near3 y near3 v)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 11:49

S18	0	345/589.ccls. and (WYV)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 11:49
L18	13	345/589.ccls. and (gamut near5 wid\$3)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 11:49
L17	3	345/589.ccls. and (w near3 y near3 v)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 11:49
L16	0	345/589.ccls. and (WYV)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 11:49
L15	0	("2005/0031199").URPN.	USPAT	OR	OFF	2005/07/13 11:47
L13	11	345/589.ccls. and (four adj3 primary) and (convert\$3 or convers\$3)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 11:45
L12	7	345/589.ccls. and (four adj3 primary) and (color adj gamut)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 11:45
S15	2	345/589.ccls. and (multi adj3 primary adj3 display)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 11:36
S13	8	345/589.ccls. and (four adj3 primary) and (convert\$3 or convers\$3)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 11:36
S12	4	345/589.ccls. and (four adj3 primary) and (color adj gamut)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 11:36
S9	34	345/589.ccls. and (convert\$3 or convers\$3) and (color adj gamut)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 11:36

L11	42	345/589.ccls. and (convert\$3 or convers\$3) and (color adj gamut)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 11:36
S8	970	345/589.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 11:35
S6	2478	MPD or (multi adj3 primary adj3 display)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	OFF	2005/07/13 11:35
L10	1045	345/589.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/07/13 11:35
L9	2	L7 and WYV	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	OFF	2005/07/13 11:35
L7	2626	MPD or (multi adj3 primary adj3 display)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	OFF	2005/07/13 11:35
L6	6	(WYV same (color))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	OFF	2005/07/13 11:34
L5	5	(WYV same (space or signal))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	OFF	2005/07/13 11:34
S5	3	(WYV near3 (color))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	OFF	2005/07/13 11:33
S3	4	(WYV near3 (space or signal))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	OFF	2005/07/13 11:33

L4	4	(WYV near3 (space or signal))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	OFF	2005/07/13 11:33
L3	3	(WYV near3 (color))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	OFF	2005/07/13 11:33
S2	25	kim-moon-cheol.in.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	OFF	2005/07/13 11:32
S1	2	shin-yoon-cheol.in.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	OFF	2005/07/13 11:32
L2	27	kim-moon-cheol.in.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	OFF	2005/07/13 11:32
L1	2	shin-yoon-cheol.in.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	OFF	2005/07/13 11:32
S40	2	S38 and (five near3 color)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/03/02 08:08
S39	6	S38 and (four near3 color)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/03/02 08:06
S32	9	382/167.ccls. and ((temporary or temp) near7 (space))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/03/01 14:08
S29	0	345/601.ccls. and ((temporary or temp) near7 (space))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/03/01 14:05

S30	7	345/601.ccls. and (intermediate near7 space)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/03/01 14:02
S26	18	345/604.ccls. and (intermediate near7 space)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/03/01 14:02
S24	3	345/604.ccls. and ((temporary or temp) near7 (space))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/03/01 14:02
S25	21	345/604.ccls. and (multipl\$7 near7 space)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	ON	2005/03/01 08:10
S17	0	"60332058"	USPAT	OR	OFF	2005/02/25 12:09
S16	0	("2005/0031199").URPN.	USPAT	OR	OFF	2005/02/25 12:08
S7	28	(multi adj3 primary adj3 display)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT	OR	OFF	2005/02/24 14:12

RESULT LIST

1 result found in the Worldwide database for:

WYV AND color in the title or abstract

(Results are sorted by date of upload in database)

1 Color conversion apparatus and method thereof

Inventor: SHIN YOON-CHEOL (KR); KIM MOON-CHEOL **Applicant:** SAMSUNG ELECTRONICS CO LTD (US)
(KR)

EC: G09G5/06

IPC: G09G5/02

Publication info: **US2004233218** - 2004-11-25

.....
Data supplied from the **esp@cenet** database - Worldwide

9 results found in the Worldwide database for:
gamut AND adjust AND color in the title or abstract
(Results are sorted by date of upload in database)

- | | | | |
|----------|--|--|--|
| 1 | DEVICE AND METHOD FOR ADJUSTING COLOR SPACE VALUE CORRESPONDENCE RELATION, PROGRAM AND RECORDING MEDIUM | Inventor: TOMITA MASAMI | Applicant: CANON I TECH INC |
| | EC: | | IPC: G06T11/60; G06T1/00; (+2) |
| | Publication info: JP2003030671 - 2003-01-31 | | |
| 2 | System and method for scan-to- print architecture | Inventor: MOORE JOHN A (US); RAHGOZAR M ARMON (US); (+1) | Applicant: XEROX CORP (US) |
| | EC: H04N1/333B; H04N1/60F | | IPC: B41J1/00; B41B1/00 |
| | Publication info: US2002109870 - 2002-08-15 | | |
| 3 | COLOR IMAGE PROCESSING METHOD AND APPARATUS UTILIZING THE SAME | Inventor: OHTA KEN-ICHI (JP) | Applicant: |
| | EC: H04N1/60; H04N1/60G | | IPC: H04N1/60; H04N1/50; (+1) |
| | Publication info: US2001035966 - 2001-11-01 | | |
| 4 | Constructing device-state tables for inkjet printing | Inventor: BOCKMAN FRANCIS E (US); LI GUO (US) | Applicant: HEWLETT PACKARD CO (US) |
| | EC: G06K15/10B; H04N1/52 | | IPC: G06K15/00 |
| | Publication info: US6178008 - 2001-01-23 | | |
| 5 | Color image processing method and apparatus utilizing the same | Inventor: OHTA KEN-ICHI (JP) | Applicant: CANON KK (JP) |
| | EC: H04N1/60; H04N1/60G | | IPC: H04N1/40 |
| | Publication info: US5801855 - 1998-09-01 | | |
| 6 | Gamut restriction of color image | Inventor: ALDRICH RONALD KEITH (US) | Applicant: SOFTWARE ARCHITECTS INC (US) |
| | EC: G06T11/00C | | IPC: G06T11/40 |
| | Publication info: US6154217 - 2000-11-28 | | |
| 7 | System for creating a device specific colour profile | Inventor: SCHWARTZ MICHAEL (US) | Applicant: EASTMAN KODAK CO (US) |
| | EC: H04N1/60F2 | | IPC: H04N1/60 |
| | Publication info: EP0785672 - 1997-07-23 | | |
| 8 | Color image processing method and apparatus utilizing the same | Inventor: OHTA KEN-ICHI CANON KABUSHIKI (JP) | Applicant: CANON KK (JP) |
| | EC: H04N1/60G | | IPC: H04N1/60 |
| | Publication info: EP0675638 - 1995-10-04 | | |
| 9 | Color processing system | Inventor: DALRYMPLE JOHN C (US); WELBORN PATRICK E (US); (+1) | Applicant: TEKTRONIX INC (US) |
| | EC: H04N1/60D3; H04N1/60F; (+1) | | IPC: H04N1/46 |
| | Publication info: US5243414 - 1993-09-07 | | |

Data supplied from the **esp@cenet** database - Worldwide

RESULT LIST

16 results found in the Worldwide database for:

gamut AND match AND color in the title or abstract

(Results are sorted by date of upload in database)

- 1 System and method for selecting the best set of devices for rendering color documents**
Inventor: BALA RAJA (US); SHARMA GAURAV (US); (+1) Applicant: XEROX CORP (US)
EC: IPC: H04N1/50; H04N1/56; (+1)
Publication info: **US2005036171** - 2005-02-17
- 2 Color converting apparatus and method thereof**
Inventor: KIM MOON-CHEOL (KR) Applicant: SAMSUNG ELECTRONICS CO LTD (US)
EC: IPC: H04N1/60
Publication info: **US2004239971** - 2004-12-02
- 3 Color conversion apparatus and method thereof**
Inventor: SHIN YOON-CHEOL (KR); KIM MOON-CHEOL (KR) Applicant: SAMSUNG ELECTRONICS CO LTD (US)
EC: G09G5/06 IPC: G09G5/02
Publication info: **US2004233218** - 2004-11-25
- 4 COLOR REPRODUCTION SYSTEM**
Inventor: OHSAWA KENRO (JP); YAMAGUCHI MASAHIRO (JP); (+1) Applicant: TELECOMM ADVANCEMENT ORG JAPAN (JP); OLYMPUS CORP (JP)
EC: H04N1/46 IPC: G06T1/00; H04N1/46; (+4)
Publication info: **EP1450302** - 2004-08-25
- 5 Method and device for determining the color appearance of color overprints**
Inventor: VAN DE CAPELLE JEAN-PIERRE (US); SUNDERMANN ERIK (BE); (+2) Applicant:
EC: G01N33/32 IPC: G06G7/48; G06G7/58; (+2)
Publication info: **US2002193956** - 2002-12-19
- 6 COLOR CROSS REFERENCE SELECTION SYSTEM AND METHOD**
Inventor: WOZNIAC TERRY (US); MANGAN JOSEPH (US); (+1) Applicant: SCITEX DIGITAL PRINTING INC (US)
EC: H04N1/60G IPC: G06K15/00; G06K15/02
Publication info: **CA2367621** - 2002-08-01
- 7 Color correction method and color correction program to obtain desired output image**
Inventor: DEISHI SATOSHI (JP); HAYAKAWA MASAHIRO (JP); (+4) Applicant:
EC: H04N1/60G IPC: G09G5/02
Publication info: **US2002000993** - 2002-01-03
- 8 COLOR IMAGE FORMING DEVICE**
Inventor: KYO GUN Applicant: RICOH KK
EC: IPC: H04N1/60; B41J2/525; (+4)
Publication info: **JP2002290757** - 2002-10-04
- 9 METHOD FOR EXPRESSING DIGITAL IMAGE IN EXTENDED COLOR REPRODUCTION AREA (GAMUT) ON OUTPUT MEDIUM OF HARD COPY**
Inventor: BRYANT ROBERT C; SPAULDING KEVIN E; (+1) Applicant: EASTMAN KODAK CO
EC: H04N1/60G IPC: H04N1/60; B41J2/525; (+4)
Publication info: **JP2001320599** - 2001-11-16
- 10 System and method for scan-to- print architecture**
Inventor: MOORE JOHN A (US); RAHGOZAR M ARMON (US); (+1) Applicant: XEROX CORP (US)
EC: H04N1/333B; H04N1/60F IPC: B41J1/00; B41B1/00
Publication info: **US2002109870** - 2002-08-15

RESULT LIST

Approximately **165** results found in the Worldwide database for:
multi AND primary AND display in the title or abstract
(Results are sorted by date of upload in database)

- 1 Multi-primary liquid crystal display**
Inventor: ROTH SHMUEL (IL); BEN-CHORIN MOSHE (IL); (+1)
EC:
Applicant:
IPC: G02F1/1343; G02F1/1335
Publication info: **US2005134785** - 2005-06-23
- 2 MULTI-PRIMARY LIQUID CRYSTAL DISPLAY**
Inventor: ROTH SHMUEL (IL); BEN-CHORIN MOSHE (IL); (+1)
EC:
Applicant: GENOA COLOR TECHNOLOGIES LTD (IL); ROTH SHMUEL (IL); (+2)
IPC: G09G
Publication info: **WO2005057532** - 2005-06-23
- 3 Color filters and sequencers using color-selective light modulators**
Inventor: SHARP GARY D (US)
EC: G02B27/28F; G02F1/01P; (+5)
Applicant: COLORLINK INC
IPC: G02F1/1335
Publication info: **US2005122454** - 2005-06-09
- 4 Coating composition, coating film thereof, antireflection coating, antireflection film, image display, and intermediate product**
Inventor: YOSHIHARA TOSHIO (JP); SHINOHARA SEIJI (JP); (+2)
EC:
Applicant: DAINIPPON PRINTING CO LTD (JP)
IPC: C09D4/00; C09D5/00; (+3)
Publication info: **TW225511B** - 2004-12-21
- 5 Optical projection apparatus, transmission type screen, and projection type image display apparatus**
Inventor: HIRATA KOJI (JP); OGURA NAOYUKI (JP); (+2)
EC: G02B13/16; G03B21/10; (+2)
Applicant:
IPC: H04N5/74
Publication info: **US2005088576** - 2005-04-28
- 6 Color filters and sequencers using color selective light modulators**
Inventor: SHARP GARY D (US)
EC: G02F1/01P; G02F1/13357; (+5)
Applicant: COLORLINK INC (US)
IPC: G02G1/1347
Publication info: **US6882384** - 2005-04-19
- 7 An Improved Apparatus for Displaying Advertisements, Signs, Notices, Outline Moving Pictures or the like, or for Communicating Messages or Signaling both during Light and Darkness**
Inventor:
EC: G09G3/00C
Applicant: NAYLORGRAPH LTD (GB); JAMES PRIESTNALL NAYLOR (GB)
IPC:
Publication info: **GB191511560** - 1916-11-10
- 8 Thin film transistor liquid crystal display with locality multi-domain perpendicular direction matching mode**
Inventor: LIN JINGHUAN (CN); ZHANG ZHIMING (CN); (+1)
EC:
Applicant: AU OPTRONICS CORP (CN)
IPC: G02F1/1333; G02F1/1343; (+1)
Publication info: **CN1544979** - 2004-11-10
- 9 SPOKE RECOVERY IN A COLOR DISPLAY**
Inventor: ROTH SHMUEL (IL); BEN-CHORIN MOSHE (IL)
EC:
Applicant: GENOA COLOR TECHNOLOGIES LTD (IL); ROTH SHMUEL (IL); (+1)
IPC: G02F
Publication info: **WO2005019909** - 2005-03-03
- 10 CORRECTION DATA ACQUISITION METHOD FOR IMAGE DISPLAY DEVICE, AND CALIBRATION SYSTEM**
Inventor: AJITO TAKEYUKI
EC:
Applicant: OLYMPUS CORP
IPC: H04N9/31; G03B21/00; (+4)
Publication info: **JP2005020581** - 2005-01-20

RESULT LIST

5 results found in the Worldwide database for:

multi AND primary AND display AND gamut in the title or abstract

(Results are sorted by date of upload in database)

1 Color signal processing apparatus and method for reproducing colors on MPD

Inventor: LEE SANG-JIN (KR); KIM MOON-CHEOL (KR) Applicant: SAMSUNG ELECTRONICS CO LTD (US)

EC:

IPC: G09G5/02

Publication info: **US2004252130** - 2004-12-16

2 Color conversion apparatus and method thereof

Inventor: SHIN YOON-CHEOL (KR); KIM MOON-CHEOL (KR) Applicant: SAMSUNG ELECTRONICS CO LTD (US)

EC: G09G5/06

IPC: G09G5/02

Publication info: **US2004233218** - 2004-11-25

3 Processing colour image signals to derive display control signals for a display device having four or more primaries

Inventor: KIM MOON-CHEOL (KR)

Applicant: SAMSUNG ELECTRONICS CO LTD (KR)

EC: G09G3/20; G09G5/02; (+2)

IPC: H04N9/64; H04N11/00

Publication info: **GB2390773** - 2004-01-14

4 DEVICE AND METHOD FOR DESIGNING DISPLAY PRIMARY COLOR

Inventor: KANAMORI KATSUHIRO

Applicant: MATSUSHITA ELECTRIC IND CO LTD

EC:

IPC: H04N17/02; G06T1/00; (+3)

Publication info: **JP2004166045** - 2004-06-10

5 ELECTRONIC COLOR CHART DEVICE

Inventor: ISHII JUNICHIRO; AJITO TAKEYUKI; (+4)

Applicant: KURASHIKI BOSEKI KK

EC:

IPC: H04N1/46; G01J3/52; (+1)

Publication info: **JP2002199231** - 2002-07-12

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1 A technique for generating additional colors in a halftone color image through use of overlaid primary colored halftone dots of varying size

Inventor: BARRY ROBERT VANSELOW (US); AMBRO JOSEPH HAYES (US) **Applicant:** EASTMAN KODAK CO (US)

EC: H04N1/40F; H04N1/52

IPC: H04N1/46

Publication info: EP0533593 - 1993-03-24

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1 Color conversion apparatus and method thereof

Inventor: SHIN YOON-CHEOL (KR); KIM MOON-CHEOL (KR) Applicant: SAMSUNG ELECTRONICS CO LTD (US)

EC: G09G5/06

IPC: G09G5/02

Publication info: **US2004233218** - 2004-11-25

2 IMAGE PROCESSING APPARATUS AND METHOD, AND RECORDING MEDIUM

Inventor: TAKAHASHI KOSEI; YAMADA OSAMU Applicant: CANON KK

EC:

IPC: H04N1/46; B41J2/21; (+5)

Publication info: **JP2004064544** - 2004-02-26

3 Method of and system for predicting reproduced color image

Inventor: OHTSUKA SHUICHI (JP); YODA AKIRA (JP); (+1) Applicant: FUJI PHOTO FILM CO LTD (JP)

EC: H04N1/60B; H04N1/60F

IPC: G03F3/10

Publication info: **US5748858** - 1998-05-05

4 Method of and system for predicting a colour reproduction image

Inventor: OHTSUKA SHUICHI C O FUJI PHOTO (JP); YODA AKIRA C O FUJI PHOTO FILM (JP); (+1) Applicant: FUJI PHOTO FILM CO LTD (JP)

EC: H04N1/60B; H04N1/60F

IPC: H04N1/60

Publication info: **EP0653879** - 1995-05-17

5 A technique for generating additional colors in a halftone color image through use of overlaid primary colored halftone dots of varying size

Inventor: BARRY ROBERT VANSELOW (US); AMBRO JOSEPH HAYES (US) Applicant: EASTMAN KODAK CO (US)

EC: H04N1/40F; H04N1/52

IPC: H04N1/46

Publication info: **EP0533593** - 1993-03-24

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4.	<u>2004 - 280108</u>	ORGANIC LIGHT EMITTING DIODE (OLED) DISPLAY SYSTEM
5.	<u>2004 - 112548</u>	APPARATUS, METHOD, AND PROGRAM FOR IMAGE PROCESSING
6.	<u>2003 - 153025</u>	IMAGE INFORMATION TRANSFERRING METHOD AND IMAGE INFORMATION PROCESSOR
7.	<u>2003 - 122292</u>	PICTURE DISPLAY SYSTEM AND RECORDING MEDIUM
8.	<u>2003 - 050693</u>	METHOD AND SYSTEM FOR ADJUSTING COLOR GAMUT BASED ON CONSUMABLE CONDITION
9.	<u>2003 - 030671</u>	DEVICE AND METHOD FOR ADJUSTING COLOR SPACE VALUE CORRESPONDENCE RELATION, PROGRAM AND RECORDING MEDIUM
10.	<u>2001 - 320599</u>	METHOD FOR EXPRESSING DIGITAL IMAGE IN EXTENDED COLOR REPRODUCTION AREA (GAMUT) ON OUTPUT MEDIUM OF HARD COPY
11.	<u>2001 - 197326</u>	METHOD AND DEVICE FOR COLOR GAMUT MAPPING USING LOCAL AREA INFORMATION
12.	<u>2000 - 350050</u>	IN-GAMUT IMAGE REPRODUCTION METHOD USING SPATIAL COMPARISON
13.	<u>08 - 079545(1996)</u>	IMAGE MAPPING METHOD, IMAGE DISPLAY SYSTEM, AND IMAGE PRINTING SYSTEM

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4.	<u>2004 - 153340</u>	IMAGE PROCESSING APPARATUS
5.	<u>2004 - 153336</u>	IMAGE PROCESSING APPARATUS
6.	<u>2004 - 064668</u>	IMAGE PROCESSING APPARATUS, IMAGE PROCESSING METHOD, AND PROGRAM
7.	<u>2003 - 338938</u>	METHOD, APPARATUS AND PROGRAM FOR IMAGE PROCESSING
8.	<u>2003 - 334934</u>	DEVICE AND METHOD FOR CONTROLLING FORMING OF IMAGE, AND IMAGE FORMING CONTROL PROGRAM
9.	<u>2003 - 169224</u>	METHOD FOR CALCULATING COLOR GAMUT OF COLOR MATERIAL, METHOD FOR DISCRIMINATING COLOR REPRODUCTION, METHOD FOR CALCULATING COLOR MATERIAL BLENDING RATIO, APPARATUS FOR CALCULATING COLOR GAMUT OF COLOR MATERIAL, APPARATUS FOR DISCRIMINATING COLOR REPRODUCTION, AND APPARATUS FOR CALCULATING COLOR MATERIAL BLENDING RATIO
10.	<u>2003 - 030671</u>	DEVICE AND METHOD FOR ADJUSTING COLOR SPACE VALUE CORRESPONDENCE RELATION, PROGRAM AND RECORDING MEDIUM
11.	<u>2003 - 018611</u>	IMAGING APPARATUS
12.	<u>2002 - 365133</u>	METHOD AND DEVICE FOR CALCULATING COLOR GAMUT OF COLORING MATERIAL, METHOD AND DEVICE FOR DETERMINING COLOR REGENERATION, AND METHOD AND DEVICE FOR CALCULATING BLENDING RATIO OF COLORING MATERIAL
13.	<u>2002 - 290757</u>	COLOR IMAGE FORMING DEVICE
14.	<u>2002 - 262120</u>	IMAGE PROCESSOR, IMAGE PROCESSING METHOD, COLOR CONVERSION TABLE GENERATING METHOD AND RECORDING MEDIUM
15.	<u>2002 - 209229</u>	IMAGE DISPLAY SYSTEM ADAPTIVE TO ENVIRONMENT, IMAGE PROCESSING METHOD, PROGRAM AND INFORMATION STORAGE MEDIUM
16.	<u>2001 - 326827</u>	COLOR MATCHING METHOD AND COMPUTER READABLE RECORDING MEDIUM FOR RECORDING COLOR MATCHING PROGRAM
17.	<u>2001 - 326826</u>	COLOR MATCHING METHOD AND COMPUTER READABLE RECORDING MEDIUM FOR RECORDING COLOR MATCHING PROGRAM
18.	<u>2001 - 320599</u>	METHOD FOR EXPRESSING DIGITAL IMAGE IN EXTENDED COLOR REPRODUCTION AREA (GAMUT) ON OUTPUT MEDIUM OF HARD COPY
19.	<u>2001 - 238091</u>	DEVICE AND METHOD FOR COMPRESSING NONLINEAR COLOR GAMUT

WIDTH USING MULTIPLE CONVERGENT POINT

- 20. 2000 - 354171 COLOR GAMUT COMPRESSOR AND COLOR GAMUT COMPRESSION METHOD
- 21. 2000 - 324350 COLOR CONVERTER
- 22. 09 - 284576(1997) METHOD AND DEVICE FOR GENERATING LOOKUP TABLE
- 23. 08 - 214175(1996) IMAGE PROCESSING METHOD
- 24. 08 - 056289(1996) METHOD FOR REPRODUCING COLOR IMAGE THROUGH COLOR OUTPUT DEVICE
- 25. 06 - 233129(1994) COLOR PRINTING METHOD COMPENSATING ABNEY EFFECT AND DEVICE THEREFOR
- 26. 06 - 180248(1994) EVALUATION TECHNIQUE OF COLOR RENDERING PROPERTIES

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1. 2004 - 166045 DEVICE AND METHOD FOR DESIGNING DISPLAY PRIMARY COLOR
2. 2003 - 208152 COLOR SIGNAL PROCESSING DEVICE FOR MULTI-PRIMARY COLOR DISPLAY AND METHOD THEREOF
3. 2002 - 199231 ELECTRONIC COLOR CHART DEVICE

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1. 2004 - 064544 IMAGE PROCESSING APPARATUS AND METHOD, AND RECORDING MEDIUM

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1 [Color consistency for digital multi-projector stereo display systems: the HEyeWall and the Digital CAVE](#)

W. Kresse, D. Reiners, C. Knöpfle

May 2003 **Proceedings of the workshop on Virtual environments 2003 EGVE '03**

Full text available:  [pdf\(16.19 MB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

Digital projectors have a significant advantage over CRTs for IPT setups: brightness. But they also have a number of disadvantages, one of which is color consistency. This problem is exacerbated when using the Infitec method for stereo separation, which in itself has some strong advantages for CAVE and tiled wall setups. In this paper we will describe a method for color and brightness correction of multi-projector display systems. The method itself is used in two new projection systems, which ar ...

2 [Introducing scribus](#)

Peter Linnell

November 2003 **Linux Journal**, Volume 2003 Issue 115


Full text available:  [html\(30.56 KB\)](#) Additional Information: [full citation](#), [abstract](#)

Take desktop publishing off the shrinking list of applications Linux doesn't have, and create press-ready documents with a new GPL program.

3 [Color gamut mapping and the printing of digital color images](#)

Maureen C. Stone, William B. Cowan, John C. Beatty

October 1988 **ACM Transactions on Graphics (TOG)**, Volume 7 Issue 4


Full text available:  [pdf\(6.06 MB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#), [review](#)

Principles and techniques useful for calibrated color reproduction are defined. These results are derived from a project to take digital images designed on a variety of different color monitors and accurately reproduce them in a journal using digital offset printing. Most of the images printed were reproduced without access to the image as viewed in its original form; the color specification was derived entirely from calorimetric specification. The techniques described here are not specific ...

4 [Perceptual color spaces for computer graphics](#)

Gary W. Meyer, Donald P. Greenberg

July 1980 **ACM SIGGRAPH Computer Graphics , Proceedings of the 7th annual conference on Computer graphics and interactive techniques**, Volume 14 Issue 3

Full text available:  [pdf\(991.09 KB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

Perceptually uniform color spaces can be a useful tool for solving computer graphics color selection problems. However, before they can be used effectively some basic principles of tristimulus colorimetry must be understood and the color reproduction device on which they


are to be used must be properly adjusted. The Munsell Book of Color and the Optical Society of America (OSA) Uniform Color Scale are two uniform color spaces which provide a useful way of organizing the colors of a digital ...

Keywords: Color, Color science, Color television, Colorimetry, Computer graphics, False color, Pseudo color, Uniform color spaces

5 Reproducing color images as duotones

Joanna L. Power, Brad S. West, Eric J. Stollnitz, David H. Salesin

August 1996 **Proceedings of the 23rd annual conference on Computer graphics and interactive techniques**

Full text available:  [pdf\(2.74 MB\)](#)


Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#)

Keywords: Neugebauer model, color printing, color reproduction, duotone, gamut mapping

6 Device-directed rendering

Andrew S. Glassner, Kenneth P. Fishkin, David H. Marimont, Maureen C. Stone

January 1995 **ACM Transactions on Graphics (TOG)**, Volume 14 Issue 1

Full text available:  [pdf\(4.67 MB\)](#)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#), [review](#)

Rendering systems can produce images that include the entire range of visible colors. Imaging hardware, however, can reproduce only a subset of these colors: the device gamut. An image can only be correctly displayed if all of its colors lie inside of the gamut of the target device. Current solutions to this problem are either to correct the scene colors by hand, or to apply gamut mapping techniques to the final image. We propose a methodology called device-directed rendering

Keywords: constrained color selection, device-independent color, inverse problems

7 Achieving color uniformity across multi-projector displays

Aditi Majumder, Zhu He, Herman Towles, Greg Welch

October 2000 **Proceedings of the conference on Visualization '00**

Full text available:  [pdf\(181.02 KB\)](#)

Additional Information: [full citation](#), [citations](#), [index terms](#)

Keywords: color calibration, large area display, projector graphics, tiled displays

8 Getting it off the screen and onto paper (panel session): current accomplishments and future goals

Gary W. Meyer, Ricardo J. Motta, Joann Taylor, Maureen C. Stone

August 1990 **ACM SIGGRAPH 90 Panel Proceedings**

Full text available:  [pdf\(11.43 MB\)](#)

Additional Information: [full citation](#), [index terms](#)

9 The RGYB color geometry

Colin Ware, William Cowan

April 1990 **ACM Transactions on Graphics (TOG)**, Volume 9 Issue 2

Full text available:  [pdf\(1.20 MB\)](#)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

Background: The gamut of a color CRT is defined by its three primary colors, each produced by a phosphor/electron gun combination. Light from the primaries combines additively, so the color gamut is a subset of a three dimensional vector space [1]. With the primaries as


basis vectors normalized to 1.0, the color gamut is a unit cube, known as the RGB color geometry, since the three primaries are usually red, green, and blue. User interaction via RGB is generally thought to be counterin ...



10 Rendering II: Subband encoding of high dynamic range imagery

Greg Ward, Maryann Simmons

August 2004 **Proceedings of the 1st Symposium on Applied perception in graphics and visualization**

Full text available:  [pdf\(1.14 MB\)](#)

Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

The transition from traditional 24-bit RGB to high dynamic range (HDR) images is hindered by excessively large file formats with no backwards compatibility. In this paper, we propose a simple approach to HDR encoding that parallels the evolution of color television from its grayscale beginnings. A tone-mapped version of each HDR original is accompanied by restorative information carried in a subband of a standard 24-bit RGB format. This subband contains a compressed *ratio image*, which whe ...

Keywords: high dynamic range image formats, image processing, lossy compression



11 Reproducing color images using custom inks

Eric J. Stollnitz, Victor Ostromoukhov, David H. Salesin

July 1998 **Proceedings of the 25th annual conference on Computer graphics and interactive techniques**

Full text available:  [pdf\(217.32 KB\)](#)

Additional Information: [full citation](#), [references](#), [citing](#), [index terms](#)

Keywords: Kubelka-Munk model, Neugebauer model, color printing, color reproduction, gamut mapping, ink selection, separations



12 Model and representation: the effect of visual feedback on human performance in a color picker interface

Sarah A. Douglas, Arthur E. Kirkpatrick

April 1999 **ACM Transactions on Graphics (TOG)**, Volume 18 Issue 2

Full text available:  [pdf\(516.54 KB\)](#)

Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#), [review](#)

User interfaces for color selection consist of a visible screen representation, an input method, and the underlying conceptual organization of the color model. We report a two-way factorial, between-subjects variable experiment that tested the effect of high and low visual feedback interfaces on speed and accuracy of color matching for RGB and HSV color models. The only significant effect was improved accuracy due to increased visual feedback. Using color groups as a within-subjects variab ...


Keywords: HSV, RGB, color model, color selection, feedback, mental model, user interface



13 A simple method for improved color printing of monitor images

Michael G. Lamming, Warren L. Rhodes

October 1990 **ACM Transactions on Graphics (TOG)**, Volume 9 Issue 4

Full text available:  [pdf\(6.44 MB\)](#)

Additional Information: [full citation](#), [abstract](#), [references](#), [citing](#), [index terms](#), [review](#)

To print image data optimized for display on a color monitor, the red, green, and blue values that drive the display must be transformed into data that control the amounts of cyan, magenta, yellow, and black on the print. The differences in the way display and print images are produced have important consequences for the transformation. Matching the appearance of the monitor and print images may be impossible, and achieving satisfactory results is complex. A method for obtaining pleasing pr ...

14 Color portability—reality in the '90s (panel session)

Efraim Arazi, John D. Meyer, James A. Kasson

August 1990 **ACM SIGGRAPH 90 Panel Proceedings**


Full text available:  [pdf\(13.11 MB\)](#) Additional Information: [full citation](#), [index terms](#)



15 An analysis of selected computer interchange color spaces

James M. Kasson, Wil Plouffe

October 1992 **ACM Transactions on Graphics (TOG)**, Volume 11 Issue 4

Full text available:  [pdf\(8.77 MB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

Important standards for device-independent color allow many different color encodings. This freedom obliges users of these standards to choose the color space in which to represent their data. A device-independent interchange color space must exhibit an exact mapping to a colorimetric color representation, ability to encode all visible colors, compact representation for given accuracy, and low computational cost for transforms to and from device-dependent spaces. The performance of CIE 1931 ...


Keywords: CIE 1931 XYZ, CIELAB, CIELUV, SMPTE-C RGB, YCbCr, YES, color, color models, color spaces, device-independent color, quantization



16 Modeling pigmented materials for realistic image synthesis

Chet S. Haase, Gary W. Meyer

October 1992 **ACM Transactions on Graphics (TOG)**, Volume 11 Issue 4

Full text available:  [pdf\(9.55 MB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#), [review](#)

This article discusses and applies the Kubelka-Munk theory of pigment mixing to computer graphics in order to facilitate improved image synthesis. The theories of additive and subtractive color mixing are discussed and are shown to be insufficient for pigmented materials. The Kubelka-Munk theory of pigment mixing is developed and the relevant equations are derived. Pigment mixing experiments are performed and the results are displayed on color television monitors. A paint program that ...

Keywords: color matching, color science, color selection, illumination modeling, pigment mixing



17 Do color models really make a difference?

Sarah Douglas, Ted Kirkpatrick

April 1996 **Proceedings of the SIGCHI conference on Human factors in computing systems: common ground**

Full text available:  [pdf\(859.33 KB\)](#)  [html\(32.23 KB\)](#) Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#)


Keywords: HSV, RGB, color models, color selection, user interfaces



18 An inexpensive scheme for calibration of a colour monitor in terms of CIE standard coordinates

William B. Cowan

July 1983 **ACM SIGGRAPH Computer Graphics, Proceedings of the 10th annual conference on Computer graphics and interactive techniques**, Volume 17 Issue 3

Full text available:  [pdf\(586.85 KB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

The Commission Internationale d'Eclairage system of colorimetry is a method of measuring colours that has been standardized, and is widely used by industries involved with colour.




Knowing the CIE coordinates of a colour allows it to be reproduced easily and exactly in many different media. For this reason graphics installations which utilize colour extensively ought to have the capability of knowing the CIE coordinates of displayed colours, and of displaying colours of given CIE coordinates ...

Keywords: colorimetry, colour calibration, colour science, computer graphics

19 Drawing: Example-based composite sketching of human portraits

Hong Chen, Ziqiang Liu, Chuck Rose, Yingqing Xu, Heung-Yeung Shum, David Salesin
June 2004 **Proceedings of the 3rd international symposium on Non-photorealistic animation and rendering**

Full text available:  pdf(1.05 MB)

Additional Information: [full citation](#), [abstract](#), [references](#)


Creating a portrait in the style of a particular artistic tradition or a particular artist is a difficult problem. Elusive to codify algorithmically, the nebulous qualities which combine to form artwork are often well captured using example-based approaches. These methods place the artist in the process, often during system training, in the hope that their talents may be tapped. Example based methods do not make this problem easy, however. Examples are precious, so training sets are small, reduci ...

Keywords: Non Photorealistic Rendering, computer vision



20 Color quantization by dynamic programming and principal analysis

Xiaolin Wu
October 1992 **ACM Transactions on Graphics (TOG)**, Volume 11 Issue 4

Full text available:  pdf(9.47 MB)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#), [review](#)

Color quantization is a process of choosing a set of K representative colors to approximate the N colors of an image, $K < N$, such that the resulting K-color image looks as much like the original N-color image as possible. This is an optimization problem known to be NP-complete in K. However, this paper shows that by ordering the N colors along their principal axis and pa ...

Keywords: algorithm analysis, clustering, color quantization, dynamic programming, principal analysis



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1 [Color consistency for digital multi-projector stereo display systems: the HEyeWall and the Digital CAVE](#)

W. Kresse, D. Reiners, C. Knöpfle

May 2003 **Proceedings of the workshop on Virtual environments 2003 EGVE '03**

Full text available:  [pdf\(16.19 MB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

Digital projectors have a significant advantage over CRTs for IPT setups: brightness. But they also have a number of disadvantages, one of which is color consistency. This problem is exacerbated when using the Infitec method for stereo separation, which in itself has some strong advantages for CAVE and tiled wall setups. In this paper we will describe a method for color and brightness correction of multi-projector display systems. The method itself is used in two new projection systems, which ar ...

2 [Reproducing color images as duotones](#)

Joanna L. Power, Brad S. West, Eric J. Stollnitz, David H. Salesin

August 1996 **Proceedings of the 23rd annual conference on Computer graphics and interactive techniques**

Full text available:  [pdf\(2.74 MB\)](#) Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#)

Keywords: Neugebauer model, color printing, color reproduction, duotone, gamut mapping

3 [Reproducing color images using custom inks](#)

Eric J. Stollnitz, Victor Ostromoukhov, David H. Salesin

July 1998 **Proceedings of the 25th annual conference on Computer graphics and interactive techniques**


Full text available:  [pdf\(217.32 KB\)](#) Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#)

Keywords: Kubelka-Munk model, Neugebauer model, color printing, color reproduction, gamut mapping, ink selection, separations

4 [Color gamut matching for tiled display walls](#)

Grant Wallace, Han Chen, Kai Li

May 2003 **Proceedings of the workshop on Virtual environments 2003 EGVE '03**

Full text available:  [pdf\(678.72 KB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

This paper presents a non-parametric full-gamut color matching algorithm. Color matching

is important for the seamless appearance of tiled displays. In particular we address the case where the tiled display is composed of different types of projectors or DLP projectors with white enhancement. White enhancement produces a non-additive color space that is difficult to model. We perform our calibration using an inexpensive colorimeter as opposed to a highly accurate spectroradiometer. Our results s ...

5 Perceptual photometric seamlessness in projection-based tiled displays

Aditi Majumder, Rick Stevens

January 2005 **ACM Transactions on Graphics (TOG)**, Volume 24 Issue 1

Full text available:  pdf(326.11 KB) Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

Arguably, the most vexing problem remaining for multi-projector displays is that of photometric (brightness) seamlessness within and across different projectors. Researchers have strived for <i>strict photometric uniformity</i> that achieves identical response at every pixel of the display. However, this goal typically results in displays with severely compressed dynamic range and poor image quality.

In this article, we show that strict photometric uniformity is not a requireme ...

Keywords: Projection-based displays, color calibration, tiled displays

6 A model of visual adaptation for realistic image synthesis

James A. Ferwerda, Sumanta N. Pattanaik, Peter Shirley, Donald P. Greenberg

August 1996 **Proceedings of the 23rd annual conference on Computer graphics and interactive techniques**


Full text available:  pdf(469.77 KB) Additional Information: [full citation](#), [references](#), [citing](#), [index terms](#)

Keywords: adaptation, realistic image synthesis, vision, visual perception

7 The application of scene synthesis techniques to the display of multidimensional image data

Philip K. Robertson, John F. O'Callaghan

October 1985 **ACM Transactions on Graphics (TOG)**, Volume 4 Issue 4

Full text available:  pdf(4.42 MB) Additional Information: [full citation](#), [abstract](#), [references](#), [citing](#), [index terms](#), [review](#)

Superimposition of two image data sets allows the spatial distribution of one to be directly related to that of the other. If the two data sets have different spatial structures, the composite image is generally confusing and difficult to interpret. A method of representing image data sets in the form of naturally occurring variables in a realistic apparently three-dimensional scene is presented. One data set is represented by the topography of a surface, depicted by shaded-relief methods, ...

8 Drawing: Example-based composite sketching of human portraits

Hong Chen, Ziqiang Liu, Chuck Rose, Yingqing Xu, Heung-Yeung Shum, David Salesin

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Keywords: Non Photorealistic Rendering, computer vision

9 Optimization: Optimized color gamuts for tiled displays

Marshall Bern, David Eppstein

June 2003 **Proceedings of the nineteenth annual symposium on Computational geometry**

Full text available:  [pdf\(155.36 KB\)](#)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

We consider the problem of finding a large color space that can be generated by all units in multi-projector tiled display systems. Viewing the problem geometrically as one of finding a large parallelepiped within the intersection of multiple parallelepipeds, and using colorimetric principles to define a volume-based objective function for comparing feasible solutions, we develop an algorithm for finding the optimal gamut in time $O(n^3)$, where n denotes the number of proj ...

Keywords: additive color, color gamuts, gamut mapping, geometric optimization, high-resolution display systems, quasiconvex programming, tiled displays

10 Understanding BGP misconfiguration

Ratul Mahajan, David Wetherall, Tom Anderson

August 2002 **ACM SIGCOMM Computer Communication Review , Proceedings of the 2002 conference on Applications, technologies, architectures, and protocols for computer communications**, Volume 32 Issue 4

Full text available:  [pdf\(312.33 KB\)](#)


Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

It is well-known that simple, accidental BGP configuration errors can disrupt Internet connectivity. Yet little is known about the frequency of misconfiguration or its causes, except for the few spectacular incidents of widespread outages. In this paper, we present the first quantitative study of BGP misconfiguration. Over a three week period, we analyzed routing table advertisements from 23 vantage points across the Internet backbone to detect incidents of misconfiguration. For each incident we ...

11 Pareto-optimal formulations for cost versus colorimetric accuracy trade-offs in printer color management

D. J. Littlewood, P. A. Drakopoulos, G. Subbarayan

April 2002 **ACM Transactions on Graphics (TOG)**, Volume 21 Issue 2

Full text available:  [pdf\(9.84 MB\)](#)

Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

Color management for the printing of digital images is a challenging task, due primarily to nonlinear ink-mixing behavior and the presence of redundant solutions for print devices with more than three inks. Algorithms for the conversion of image data to printer-specific format are typically designed to achieve a single predetermined rendering intent, such as colorimetric accuracy. In the present paper we present two CIELAB to CMYK color conversion schemes based on a general Pareto-optimal formul ...

Keywords: Artificial Neural Networks, CMYK, Color Conversion, Color Fidelity, Color Management, Color Matching, Color Printing, Color Space Transformation, Optimization, Pareto-optimization, Tetrahedral Interpolation

12 Anti-aliasing in topological color spaces

Kenneth Turkowski

August 1986 **ACM SIGGRAPH Computer Graphics , Proceedings of the 13th annual conference on Computer graphics and interactive techniques**, Volume 20 Issue 4

Full text available:  [pdf\(5.19 MB\)](#)

Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)


The power of a color space to perform well in interpolation problems such as anti-aliasing and smooth-shading is dependent on the topology of the color space as well as the number of elements it contains. We develop the *Major-minor* color space, which has a topology and representation that lends itself to simple anti-aliasing computations between elements of an

arbitrary set of colors in an inexpensive frame store.

13 Using photographic quality images in desktop applications (panel session)

Alain Rossmann, Dan Putman, Michael Bourgoïn, Greg Millar

August 1990 **ACM SIGGRAPH 90 Panel Proceedings**

Full text available:  [pdf\(3.21 MB\)](#)


Additional Information: [full citation](#), [index terms](#)



14 Colour, rendering and tone-mapping: Picture perfect RGB rendering using spectral prefiltering and sharp color primaries

Greg Ward, Elena Eydelberg-Vileshin

July 2002 **Proceedings of the 13th Eurographics workshop on Rendering EGRW '02**

Full text available:  [pdf\(1.01 MB\)](#)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)



Accurate color rendering requires the consideration of many samples over the visible spectrum, and advanced rendering tools developed by the research community offer multispectral sampling towards this goal. However, for practical reasons including efficiency, white balance, and data demands, most commercial rendering packages still employ a naive *RGB* model in their lighting calculations. This results in colors that are often qualitatively different from the correct ones. In this paper, w ...

15 Visual communication: An invitation to discuss computer depiction

Frédo Durand

June 2002 **Proceedings of the 2nd international symposium on Non-photorealistic animation and rendering**

Full text available:  [pdf\(401.53 KB\)](#)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)



This paper draws from art history and perception to place computer depiction in the broader context of picture production. It highlights the often underestimated complexity of the interactions between features in the picture and features of the represented scene. Depiction is not always a unidirectional projection from a 3D scene to a 2D picture, but involves much feedback and influence from the picture space to the object space. Depiction can be seen as a pre-existing 3D reality projected onto ...

Keywords: computer depiction, interaction, non-photorealistic rendering, perception, visual arts

16 MUDD: a multi-dimensional data generator

John M. Stephens, Meikel Poess

January 2004 **ACM SIGSOFT Software Engineering Notes , Proceedings of the fourth international workshop on Software and performance**, Volume 29 Issue 1

Full text available:  [pdf\(687.99 KB\)](#)

Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)



Today's business intelligence systems consist of hundreds of processors with disk subsystems able to handle multiple Giga-bytes of IO-bandwidth. These systems usually contain terabytes of data. Evaluating database system performance of such systems often requires generating synthetic data with well defined statistical properties. To simulate different scenarios, it is important to vary statistical properties including row counts of tables. Foremost, in order to analyze large scale systems, data ...

Keywords: TPC-DS, decision support, performance analysis

17 Status report of the graphic standards planning committee

Computer Graphics staff

August 1979 **ACM SIGGRAPH Computer Graphics**, Volume 13 Issue 3

Full text available:  [pdf\(15.01 MB\)](#)


Additional Information: [full citation](#), [references](#), [citations](#)



18 A low-cost interactive computer-driven full-color raster-scan display system

C. Wissenburgh, R. J. H. Janse

December 1981 **ACM SIGGRAPH Computer Graphics**, Volume 15 Issue 4


Full text available:  [pdf\(373.10 KB\)](#) Additional Information: [full citation](#)



19 Adaptively sampled distance fields: a general representation of shape for computer graphics

Sarah F. Frisken, Ronald N. Perry, Alyn P. Rockwood, Thouis R. Jones

July 2000 **Proceedings of the 27th annual conference on Computer graphics and interactive techniques**

Full text available:  [pdf\(476.42 KB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)



Adaptively Sampled Distance Fields (ADFs) are a unifying representation of shape that integrate numerous concepts in computer graphics including the representation of geometry and volume data and a broad range of processing operations such as rendering, sculpting, level-of-detail management, surface offsetting, collision detection, and color gamut correction. Its structure is uncomplicated and direct, but is especially effective for quality reconstruction of complex shapes, e.g., artistic a ...

Keywords: carving, distance fields, graphics, implicit surfaces, level of detail, rendering, volume modeling, volume rendering

20 A framework for realistic image synthesis

Donald P. Greenberg, Kenneth E. Torrance, Peter Shirley, James Arvo, Eric Lafortune, James A. Ferwerda, Bruce Walter, Ben Trumbore, Sumanta Pattanaik, Sing-Choong Foo

August 1997 **Proceedings of the 24th annual conference on Computer graphics and interactive techniques**

Full text available:  [pdf\(28.94 MB\)](#) Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#)



Keywords: light reflection, perception, realistic image synthesis

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Result page: **1** [2](#) [3](#) [next](#)Relevance scale ☐ ☐ ☐ ☐ ☐**1** [Color consistency for digital multi-projector stereo display systems: the HEyeWall and the Digital CAVE](#)

W. Kresse, D. Reiners, C. Knöpfle

May 2003 **Proceedings of the workshop on Virtual environments 2003 EGVE '03**Full text available: [pdf\(16.19 MB\)](#)Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

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Computer Graphics staff

August 1979 **ACM SIGGRAPH Computer Graphics**, Volume 13 Issue 3Full text available: [pdf\(15.01 MB\)](#)Additional Information: [full citation](#), [references](#), [citations](#)**3** [Pareto-optimal formulations for cost versus colorimetric accuracy trade-offs in printer color management](#)

D. J. Littlewood, P. A. Drakopoulos, G. Subbarayan

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Keywords: Artificial Neural Networks, CMYK, Color Conversion, Color Fidelity, Color Management, Color Matching, Color Printing, Color Space Transformation, Optimization, Pareto-optimization, Tetrahedral Interpolation

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Philip K. Robertson, John F. O'Callaghan

October 1985 **ACM Transactions on Graphics (TOG)**, Volume 4 Issue 4Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index](#)

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June 2002 **Proceedings of the 2nd international symposium on Non-photorealistic animation and rendering**

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August 1997 **Proceedings of the 24th annual conference on Computer graphics and interactive techniques**

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Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#)

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7 Reproducing color images as duotones

Joanna L. Power, Brad S. West, Eric J. Stollnitz, David H. Salesin

August 1996 **Proceedings of the 23rd annual conference on Computer graphics and interactive techniques**

Full text available:  pdf(2.74 MB)


Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#)

Keywords: Neugebauer model, color printing, color reproduction, duotone, gamut mapping

8 Anti-aliasing in topological color spaces

Kenneth Turkowski

August 1986 **ACM SIGGRAPH Computer Graphics , Proceedings of the 13th annual conference on Computer graphics and interactive techniques**, Volume 20 Issue 4

Full text available:  pdf(5.19 MB)


Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

The power of a color space to perform well in interpolation problems such as anti-aliasing and smooth-shading is dependent on the topology of the color space as well as the number of elements it contains. We develop the *Major-minor* color space, which has a topology and representation that lends itself to simple anti-aliasing computations between elements of an arbitrary set of colors in an inexpensive frame store.

9 Data base directions: the next steps

John L. Berg

November 1976 **ACM SIGMOD Record , ACM SIGMIS Database**, Volume 8 , 8 Issue 4 , 2

Full text available:  [pdf\(9.95 MB\)](#) Additional Information: [full citation](#), [abstract](#)

What information about data base technology does a manager need to make prudent decisions about using this new technology? To provide this information the National Bureau of Standards and the Association for Computing Machinery established a workshop of approximately 80 experts in five major subject areas. The five subject areas were auditing, evolving technology, government regulations, standards, and user experience. Each area prepared a report contained in these proceedings. The proceedings p ...

Keywords: DBMS, auditing, cost/benefit analysis, data base, data base management, government regulation, management objectives, privacy, security, standards, technology assessment, user experience



10 A model of visual adaptation for realistic image synthesis

James A. Ferwerda, Sumanta N. Pattanaik, Peter Shirley, Donald P. Greenberg

August 1996 **Proceedings of the 23rd annual conference on Computer graphics and interactive techniques**

Full text available:  [pdf\(469.77 KB\)](#) Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#)

Keywords: adaptation, realistic image synthesis, vision, visual perception

11 Digital publication (panel session): status, opportunities and problems

Dick Phillips, Michael Lesk, Michael Hawley, Andries van Dam, Richard J. Beach


August 1990 **ACM SIGGRAPH 90 Panel Proceedings**

Full text available:  [pdf\(4.39 MB\)](#) Additional Information: [full citation](#), [index terms](#)

12 Adaptively sampled distance fields: a general representation of shape for computer graphics

Sarah F. Frisken, Ronald N. Perry, Alyn P. Rockwood, Thouis R. Jones

July 2000 **Proceedings of the 27th annual conference on Computer graphics and interactive techniques**

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Keywords: carving, distance fields, graphics, implicit surfaces, level of detail, rendering, volume modeling, volume rendering

13 A case study of verification, validation, and accreditation for advanced distributed simulation

Ernest H. Page, Bradford S. Canova, John A. Tufarolo

July 1997 **ACM Transactions on Modeling and Computer Simulation (TOMACS)**, Volume 7 Issue 3

Full text available:  [pdf\(501.51 KB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#), [review](#)

The techniques and methodologies for verification and validation of software-based systems


have arguably realized their greatest utility within the context of simulation. Advanced Distributed Simulation (ADS), a major initiative within the defense modeling and simulation community, presents a variety of challenges to the classical approaches. A case study of the development process and concomitant verification and validation activities for the Joint Training Confederation (JTC) is presented ...

Keywords: IDEF modeling, advanced distributed simulation, aggregate level simulation protocol, life cycle, validation and accreditation, verification, wargame

14 Seesion VIII - industrial experiences with computer-supported groups: Computer teleconferencing: experience at Hewlett-Packard

Tony Fanning, Bert Raphael

December 1986 **Proceedings of the 1986 ACM conference on Computer-supported cooperative work**

Full text available:  [pdf\(1.48 MB\)](#)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#)

As part of a thrust to improve communication and collaboration among geographically separated groups of engineers, Hewlett-Packard in 1984 investigated computer teleconferencing. Most of that year was devoted to selection, acquisition, and limited pilot use of one such system (CONFER II), which has since been made widely available in the company. Today 1800 HP employees have registered to use the system. Hundreds of people from 15 countries on five continents sign on daily to participate in more ...

15 Information agents for automated browsing

Chanda Dharap, Martin Freeman

November 1996 **Proceedings of the fifth international conference on Information and knowledge management**


Full text available:  [pdf\(1.12 MB\)](#)

Additional Information: [full citation](#), [references](#), [index terms](#)

16 Understanding the limitations of causally and totally ordered communication

David R. Cheriton, Dale Skeen

December 1993 **ACM SIGOPS Operating Systems Review , Proceedings of the fourteenth ACM symposium on Operating systems principles**, Volume 27 Issue 5

Full text available:  [pdf\(1.71 MB\)](#)


Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

Causally and totally ordered communication support (CATOCS) has been proposed as important to provide as part of the basic building blocks for constructing reliable distributed systems. In this paper, we identify four major limitations to CATOCS, investigate the applicability of CATOCS to several classes of distributed applications in light of these limitations, and the potential impact of these facilities on communication scalability and robustness. From this investigation, we find limited meri ...

17 History of the TDS medical information system

M. H. Hodge

December 1987 **Proceedings of ACM conference on History of medical informatics**

Full text available:  [pdf\(1.04 MB\)](#)

Additional Information: [full citation](#), [references](#), [index terms](#)

18 Medical information systems: characterization and challenges

Jorge C. G. Ramirez, Lon A. Smith, Lynn L. Peterson

September 1994 **ACM SIGMOD Record**, Volume 23 Issue 3

Full text available:  [pdf\(1.10 MB\)](#)

Additional Information: [full citation](#), [abstract](#), [index terms](#)

This paper examines the characteristics and challenges presented by medical databases and medical information systems. It begins with a survey of medical databases/information systems. This is followed by a list of challenges for database management systems generated by the needs of these systems. It concludes with a look at some systems which

address these challenges. In the context of this background information, the database community is asked to consider whether the results of database ...

19 Curriculum and content: The many facets of HCI

Evelyn P. Rozanski, Anne R. Haake

October 2003 **Proceeding of the 4th conference on Information technology curriculum**

Full text available:  [pdf\(213.99 KB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

In the last ten years HCI, the study and practice of usability, has emerged as a multidisciplinary, multifaceted field. HCI is an essential knowledge area that pervades the computing field and should be included in every computing professional's education. Computing professionals need to create software, and other technologies, so that users will want to use them and will be able to effectively use them. User advocacy distinguishes the Information Technology discipline from the other computing d ...


Keywords: design methods, human-computer interaction, ubiquitous computing, usability, usability engineering



20 Optimization: Optimized color gamuts for tiled displays

Marshall Bern, David Eppstein

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We consider the problem of finding a large color space that can be generated by all units in multi-projector tiled display systems. Viewing the problem geometrically as one of finding a large parallelepiped within the intersection of multiple parallelepipeds, and using colorimetric principles to define a volume-based objective function for comparing feasible solutions, we develop an algorithm for finding the optimal gamut in time $O(n^3)$, where n denotes the number of proj ...

Keywords: additive color, color gamuts, gamut mapping, geometric optimization, high-resolution display systems, quasiconvex programming, tiled displays



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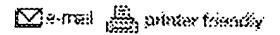
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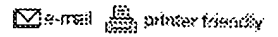
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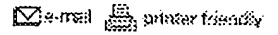
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